

Equipment Deck. Print this sheet **twice**.



Equipment Deck. Print this sheet **twice**.





Equipment Deck. Print this sheet **twice**.

**MEAT CLEAVER**



**ZOMBICIDE**

0 1 3+ 2

**MOLOTOV**



**ZOMBICIDE**

1-1

Discard from Hand: Eliminate all Actors in the targeted Zone.

**MOLOTOV**



**ZOMBICIDE**

1-1

Discard from Hand: Eliminate all Actors in the targeted Zone.

**PISTOL**



**ZOMBICIDE**

0-1 1 3+ 1

**PISTOL**



**ZOMBICIDE**

0-1 1 3+ 1

**PLENTY OF BULLETS**




**ZOMBICIDE**

You may re-roll all Attacks with  weapons once. The new result takes the place of the previous one. May be used in the Backpack.

Equipment Deck. Print this sheet **twice**.

### PLENTY OF SHELLS



You may re-roll all Attacks with  weapons once. The new result takes the place of the previous one. May be used in the Backpack.



### RIOT SHIELD



If equipped gain the Tough skill. Discard from hand to prevent 1 wound inflicted to the wearer.



### SAWED-OFF



Reload.

### SHOTGUN



### SAWED-OFF



Reload.

### SNIPER RIFLE




Sniper.





Equipment Deck. Print this sheet **once**.

**SUB-MG**











**WATER**



Discard: Gain 3 AP.  
May be used in the Backpack.



**SUB-MG**











**WATER**



Discard: Gain 3 AP.  
May be used in the Backpack.



**WAKIZACHI**







Add +2 dice if a Katana  
is equipped.



**WAKIZACHI**







Add +2 dice if a Katana  
is equipped.



Equipment Deck. Print this sheet **once**.



Place a Walker in the Zone.  
Then, discard this card.

**ZOMBICIDE**

**FIRE-AXE**



0 1 4+ 2

**ZOMBICIDE**

**CLAW  
HAMMER**



0 3 5+ 1

**ZOMBICIDE**

**PISTOL**




0-1 1 3+ 1

**ZOMBICIDE**

**PLENTY OF  
SHELLS**




You may re-roll all Attacks  
with  weapons once.  
The new result takes  
the place of the previous one.  
May be used in the Backpack.

**ZOMBICIDE**

**PLENTY OF  
BULLETS**



You may re-roll all Attacks  
with  weapons once.  
The new result takes  
the place of the previous one.  
May be used in the Backpack.

**ZOMBICIDE**