MISSION IN HERO MODE



HARD / 6 SUPER HEROES

This Mission requires the rules and components found in

- Narvel Zombies
- MZ X-Men Resistance
- MZ Hydra Resurrection
- MZ Promo Box

Designed by: LibraSeth

SPECIAL SETUP

- Secret codes. Shuffle the Green Objective among the Red Objectives and place them face down.
- Very important prisoner. Place the Sharon Carter bystander card on Tile 25V.
- A surprise ally. Shuffle the Secret Mission #1 card among the remaining bystander cards to be placed.
- Keeper of the Cosmic Cube. Spawn Red Skull of Tile 25V.
- Head of Hydra. Spawn Zombie Captain America on Tile 23V. Place 3 brutes in his zone.

Captain America is Hydra?! Using fascism and the zombie virus to subjugate and control people, Hydra has managed to take over the United States under the command of Cap! Is he the real deal, or is he a reality-warped perfect counterfeit from the Cosmic Cube? Either way, our mission is clear: he must be assassinated.

Tiles needed: 23V, 24V, 25V, 26V, 27V, 28V

OBJECTIVES

An elaborate coup. Accomplish these objectives in any order:

- Each Super Hero must rescue a bystander.
- Take the Green Objective.
- Find Captain America.

SPECIAL RULES

- Kill Captain America. The Super Heroes playing this mission must include Black Widow, Miles Morales, and Captain America (he is not playable at the start).
- **Commanding officers.** Spawn +1 Hydra Soldier when each spawn zone is revealed.
- Gaining intel. Each Red Objective gives 5XP to the hero that takes it. All heroes gain 5XP when the Green Objective is taken. The Green Door can be opened once the Green Objective is taken.
- Rallied troops. The Green Spawn Point is active once the Green Door is opened. The Blue Spawn Point is active once Sharon Carter has been rescued.
- The original is revealed. When the Secret Mission #1 card is

- Rescue Sharon Carter.
- Eliminate Red Skull.
- Eliminate Zombie Captain America.

Then,

• Escape through the Exit. Any Super Hero may escape through the Exit zone at the end of their turn if there are no enemies in it.

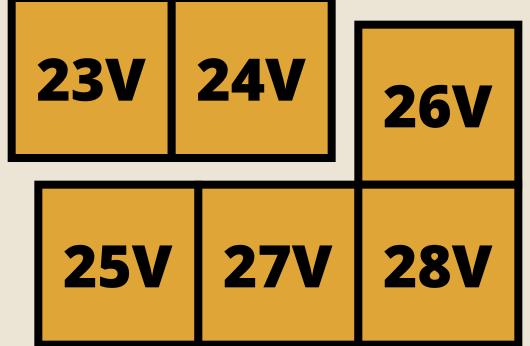
Bystander

Cards x8

R

Red Skull







Spawn Points x4

Super Hero

Starting Zone



Objectives x4



Exit Zone

Zombie Captain America **Closed Door**



