

**Survivor Name:**

**Player Name:**

**XP Milestone**

- 1
- 2 Bonus Action / Campaign Skill
- 3
- 4
- 5 Bonus Action / Campaign Skill
- 6
- 7
- 8 Bonus Action / Campaign Skill
- 9
- 10
- 11 Bonus Action / Campaign Skill
- 12
- 13
- 14 Bonus Action / Campaign Skill
- 15
- 16
- 17 Bonus Action / Campaign Skill
- 18
- 19
- 20 Bonus Action / Campaign Skill

**Campaign Skills**

- Born Leader
- Destiny
- Gunslinger
- Hoard
- Hold your nose
- Is that all you've got?
- Lock it down
- Loud
- Lucky
- Matching Set!
- Medic
- Ninja
- Sniper
- Swordmaster
- Tough
- Trick Shot

**Bonus Actions**

- | Reserve | Spent                 |
|---------|-----------------------|
| 1       | <input type="radio"/> |
| 2       | <input type="radio"/> |
| 3       | <input type="radio"/> |
| 4       | <input type="radio"/> |
| 5       | <input type="radio"/> |
| 6       | <input type="radio"/> |
| 7       | <input type="radio"/> |

**Equipment Kept**

**Notes**