

MR. GREEN



**CLUE**

**SUSPECT!**

REVEREND, DOCTOR, KING-PIN,  
BUSINESS MAN, GRIFTER.

COL. MUSTARD



**CLUE**

**SUSPECT!**

DISTINGUISHED HIMSELF BEHIND  
THE LINES; A CRACK SHOT.

MRS. PEACOCK



**CLUE**

**SUSPECT!**

THRICE WIDOWED,  
NEVER BEREAVED.

PROF. PLUM



**CLUE**

**SUSPECT!**

AN ARCHEOLOGIST OF DUBIOUS  
DISTINCTION AND EXPEDITIONS.

MISS SCARLET



**CLUE**

**SUSPECT!**

RED IS THE COLOR OF DANGER.  
SHE IS VERY FOND OF RED.

MRS. WHITE



**CLUE**

**SUSPECT!**

DECADES OF SERVICE AND  
SPYING THROUGH KEYHOLES.

CAPT. BROWN



**CLUE**

**SUSPECT!**

HIDE THE LIQUOR AND THE LADIES  
WHEN THE CAPTAIN COMES ASHORE.

MR. SLATE-GREY



**CLUE**

**SUSPECT!**

THE DULL ACCOUNTANT; SURELY AS  
UNREMARKABLE AS HE SEEMS.

MISS PEACH



**CLUE**

**SUSPECT!**

THIS SOUTHERN BELLE'S FAVORITE  
FLOWER IS DEADLY NIGHTSHADE.

MADAME ROSE



**CLUE**

**SUSPECT!**

THIS EXOTIC PSYCHIC HAS COME  
A LONG WAY FROM THE SUBURBS.

M. BRUNETTE



**CLUE**

**SUSPECT!**

A MAN OF MANY TALENTS, MANY  
ACCENTS, & MANY PASSPORTS.

INSPECTOR GRAY



**CLUE**

**SUSPECT!**

WHICH SIDE OF THE LAW  
IS HE ON?



## DR. ORCHID



**CLUE**

### SUSPECT!

BRILLIANT BIOLOGIST SPECIALIZING  
IN PLANT TOXICOLOGY.

## BALLROOM



**CLUE**

### LOCATION!

ANYBODY COULD WALTZ RIGHT  
IN AND KILL THE PARTY.

## BILLIARD ROOM



**CLUE**

### LOCATION!

CAN'T SHAKE THE FEELING  
YOU'RE BEHIND THE 8-BALL.

## CARRIAGE HOUSE



**CLUE**

### LOCATION!

THERE'S A TOOL FOR EVERY JOB;  
OUTSIDE JOBS AND INSIDE JOBS.

## CELLAR



**CLUE**

### LOCATION!

DARK AND DANK AS A TOMB,  
BUT WHERE IS THE CORPSE?

## CLOAK ROOM

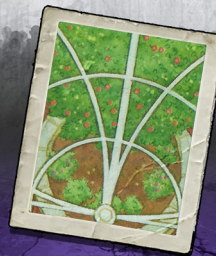


**CLUE**

### LOCATION!

HERE ARE THE CLOAKS, BUT  
WHERE ARE THE DAGGERS?

## CONSERVATORY



**CLUE**

### LOCATION!

THE CREEPERS ARE GETTING  
OUT OF HAND.

## COURTYARD



**CLUE**

### LOCATION!

SKID MARKS IN THE GRAVEL,  
BUT YOU'RE FEELING HEDGED IN.

## DINING ROOM



**CLUE**

### LOCATION!

THE SCENT OF RED HERRING  
HANGS IN THE AIR.

## DRAWING ROOM



**CLUE**

### LOCATION!

A PERFECT PLACE FOR A  
GAME OF CAT AND MOUSE.

## FOUNTAIN

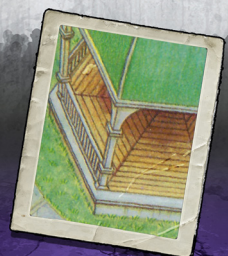


**CLUE**

### LOCATION!

SURE A LOT OF SPLASHING  
FOR JUST A FEW KOI.

## GAZEBO



**CLUE**

### LOCATION!

A LOVELY SPOT FOR A  
MIDNIGHT RENDEZVOUS.

## HALL



**CLUE**

**LOCATION!**

THERE'S BEEN MORE TRAFFIC  
COMING IN THAN GOING OUT.

## KITCHEN



**CLUE**

**LOCATION!**

STAINS ON THE BUTCHER BLOCK;  
BETTER COUNT THE CUTLERY.

## LIBRARY



**CLUE**

**LOCATION!**

QUITE THE COLLECTION OF  
OCCULT TOMES & SPY NOVELS.

## LOUNGE



**CLUE**

**LOCATION!**

CASUAL CONVERSATION, CASUAL  
THREATS, AND CLOUDY GIN.

## STUDIO



**CLUE**

**LOCATION!**

A LOT OF PAINTINGS OF  
THE SAME EXOTIC WOMAN.

## STUDY



**CLUE**

**LOCATION!**

THESE DESK DRAWERS ARE  
USUALLY LOCKED.

## TROPHY ROOM



**CLUE**

**LOCATION!**

SOMEONE'S BEEN HUNTING  
BIG GAME.

## MANSION MASTER KEY



**CLUE**

**THE WAY OUT!**

HEAD TO THE FRONT DOOR TO  
ESCAPE THE MANSION!

## FIRE EXTINGUISHER



**CLUE**

**USEFUL ITEM!**

DISCARD TO EXTINGUISH FIRE  
IN ALL ADJACENT ZONES.

## MAGNIFYING GLASS



**CLUE**

**USEFUL ITEM!**

YOU'RE NOW A SUPER SLEUTH,  
DRAW 2 CARDS PER SEARCH.

## AXE WEAPON!



**CLUE**

0

1

3+

2

## BLUNDERBUSS WEAPON!



**CLUE**

0-1

1

4+

2



## CANDLESTICK

WEAPON!  
COUNTS AS A LIGHT SOURCE.



CLUE

|   |   |    |   |
|---|---|----|---|
| 0 | 1 | 4+ | 1 |
|---|---|----|---|

## CHALICE

WEAPON!  
GOOD FOR MURDER;  
USELESS FOR KILLING ZOMBIES!



CLUE

|   |   |   |   |
|---|---|---|---|
| 0 | 0 | 0 | 0 |
|---|---|---|---|

## DAGGER

WEAPON!



CLUE

|   |   |    |   |
|---|---|----|---|
| 0 | 1 | 4+ | 1 |
|---|---|----|---|

## HORSESHOE

WEAPON!  
DISCARD TO TOSS FOR A RANGED ATTACK.



CLUE

|                     |   |    |   |
|---------------------|---|----|---|
| MELEE 0<br>TOSS 0-1 | 1 | 6+ | 1 |
|---------------------|---|----|---|

## KNIFE

WEAPON!



CLUE

|   |   |    |   |
|---|---|----|---|
| 0 | 1 | 4+ | 1 |
|---|---|----|---|

## LEAD PIPE

WEAPON!



CLUE

|   |   |    |   |
|---|---|----|---|
| 0 | 1 | 4+ | 1 |
|---|---|----|---|

## PISTOL

WEAPON!



CLUE

|     |   |    |   |
|-----|---|----|---|
| 0-1 | 1 | 4+ | 1 |
|-----|---|----|---|

## POISON

WEAPON!  
GOOD FOR MURDER;  
USELESS FOR KILLING ZOMBIES!



CLUE

|   |   |   |   |
|---|---|---|---|
| 0 | 0 | 0 | 0 |
|---|---|---|---|

## REVOLVER

WEAPON!



CLUE

|     |   |    |   |
|-----|---|----|---|
| 0-1 | 1 | 4+ | 1 |
|-----|---|----|---|

## ROPE

WEAPON!  
DISCARD TO IMMOBILIZE A ZOMBIE.



CLUE

|     |   |    |   |
|-----|---|----|---|
| 0-1 | 1 | 5+ | 0 |
|-----|---|----|---|

## SPANNER

WEAPON!



CLUE

|   |   |    |   |
|---|---|----|---|
| 0 | 1 | 5+ | 1 |
|---|---|----|---|

## WRENCH

WEAPON!



CLUE

|   |   |    |   |
|---|---|----|---|
| 0 | 1 | 5+ | 1 |
|---|---|----|---|