

MISSION ZOMBIE MODE

HUNGRY NEW YEAR

HARD / 4-6 ZOMBIE HEROES

This Mission requires the rules and components found in

- Marvel Zombies
- 2 additional expansions recommended

Designed by: **LibraSeth**

S.H.I.E.L.D. is throwing a huge New Year's party in Hell's Kitchen. What they don't know is that the zombie apocalypse has just begun! Each one of these buildings is full of super heroes, agents, booze, and confetti. We won't get a better meal than at midnight tonight!

Tiles needed: **2R, 4V, 8V, 9V**

OBJECTIVES

Accomplish these objectives in any order:

- **S.H.I.E.L.D. radio.** Take the Blue Objective.
- **No invite needed.** Open all buildings.
- **Gang's all here.** Eliminate all Super Heroes.

SPECIAL SETUP

- **Call for more agents.** Shuffle the Blue Objective among the Red Objectives and place face down.

9V	4V
8V	2R

SPECIAL RULES

- **Full house.** In addition to the usual spawning, spawn 1 Super Hero in each zone inside a building when it is opened.
- **Spiked punch.** Each objective gives 5XP to all Zombie Heroes when taken.

