

MISSION HERO MODE

HORROR IN WESTVIEW

MEDIUM / 2 SUPER HEROES

This Mission requires the rules and components found in

- Marvel Zombies
- MZ Heroes Resistance (MZ HR)
- MZ Hydra Resurrection (MZ Hydra)
- MZ Fantastic 4: Under Siege

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Wanda and Vision dreamt of moving to the peaceful suburbs, but things never stay normal for long with this couple! The return of a long dead twin brother, a second Vision, and now zombies? Clearly there is some dark magic at play...

Tiles needed: **1R, 4V, 7R, 8R, 9R**

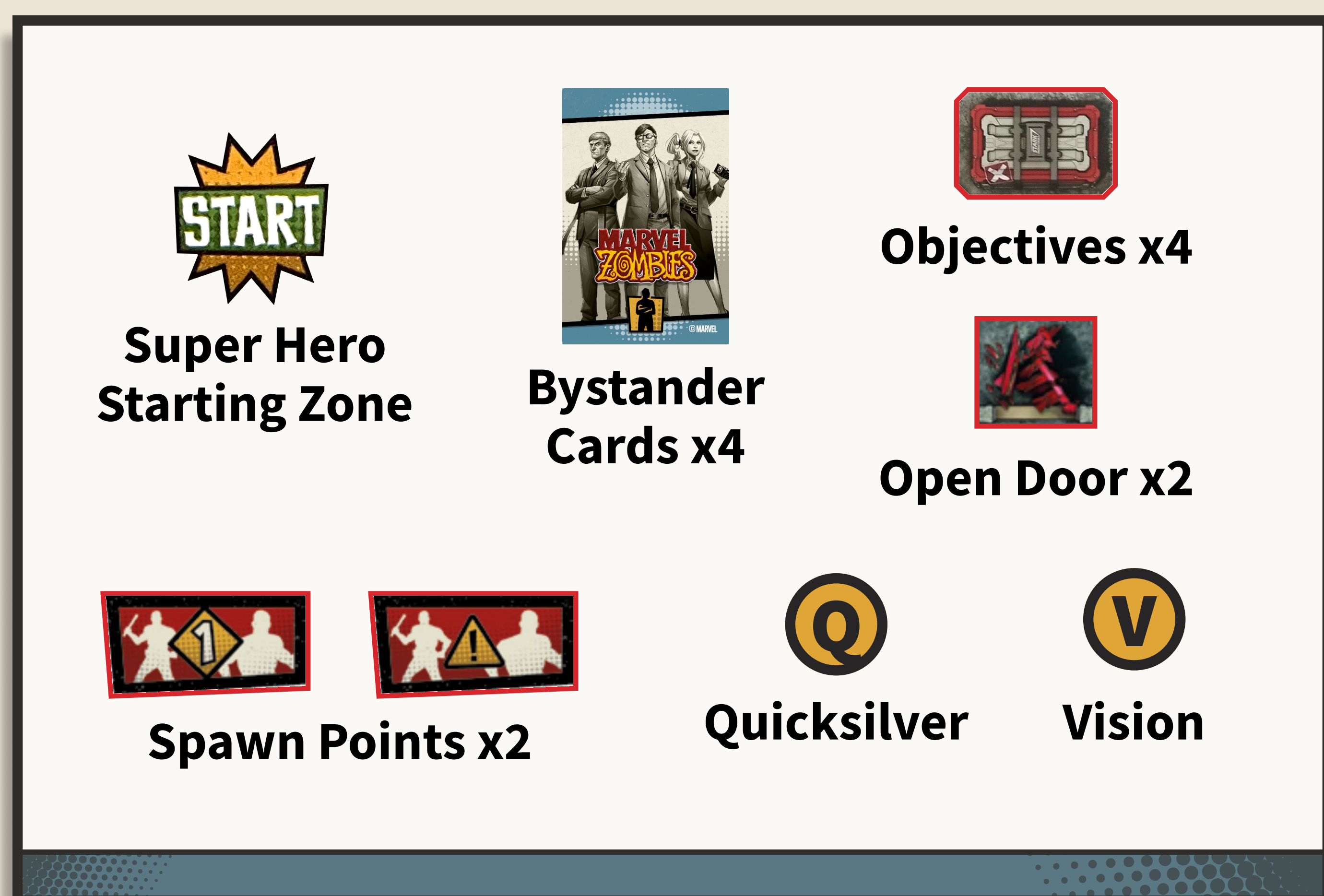
OBJECTIVES

Accomplish these objectives in any order:

- **The Darkhold.** Take the Green Objective.
- **Witch, please.** Rescue Agatha Harkness.

SPECIAL SETUP

- **Newlywed couple.** This mission can only be played with Scarlet Witch and Vision (MZ HR).
- **Around town.** Mix the Green Objective among the Red Objectives and place them face down.
- **Plot twist.** Spawn Quicksilver on Tile 9R. Spawn Vision (MZ Hydra) on Tile 1R/8R.
- **Hidden in plain sight.** Set the Agatha Harkness bystander card to the side of the board.
- **No time for guests.** Do not place a bystander card on Tile 4V.



SPECIAL RULES

- **Home sweet home.** The building on Tile 4V starts open. Do not draw spawn cards for this building.
- **Stronger together.** When within range 2 of each other, Super Heroes gain +1 action during their turn.
- **Seeing double.** Vision (MZ Hydra) is considered an enemy and activates as such.
- **Thanks neighbor.** Each Red Objective gives 5 XP to the Super Hero that takes it.
- **That damned book.** The Super Hero who takes the Green Objective gains 25 XP and suffers 1 wound.
- **Agatha all along.** When the Green Objective is taken, place Agatha Harkness at the furthest spawn point.
- **Chaos magic.** If Agatha Harkness is devoured before the players rescue her, she spawns at the furthest spawn point from her zone. Super Heroes still receive the devoured bystander effects.

