# MISSION IN ZOMBIE MODE

## AN ENTANGLED MESS

#### **MEDIUM / 6 ZOMBIE HEROES**

This Mission requires the rules and components found in

- Marvel Zombies
- MZ Hydra Resurrection

Designed by: LibraSeth

S.H.I.E.L.D. thought they were clever using a special machine on their floating fortress to entangle our powers! The joke is on Fury, because Carol knows this place inside and out. We just have to gain access to the doors, nab old one-eye, and take out any Avenger fans along the way.

#### **SPECIAL RULES**

- Levels of security. The blue door cannot be opened until the blue objective has been taken. The green door cannot be opened until the green objective has been taken.
- Alarm! The blue spawn point becomes active when the blue objective is taken. The green spawn point becomes active when the green objective is taken.
- **Higher, further, faster.** Each objective gives 5 XP to the zombie hero who takes it.
- Entangled! After using any skill, immediately swap locations

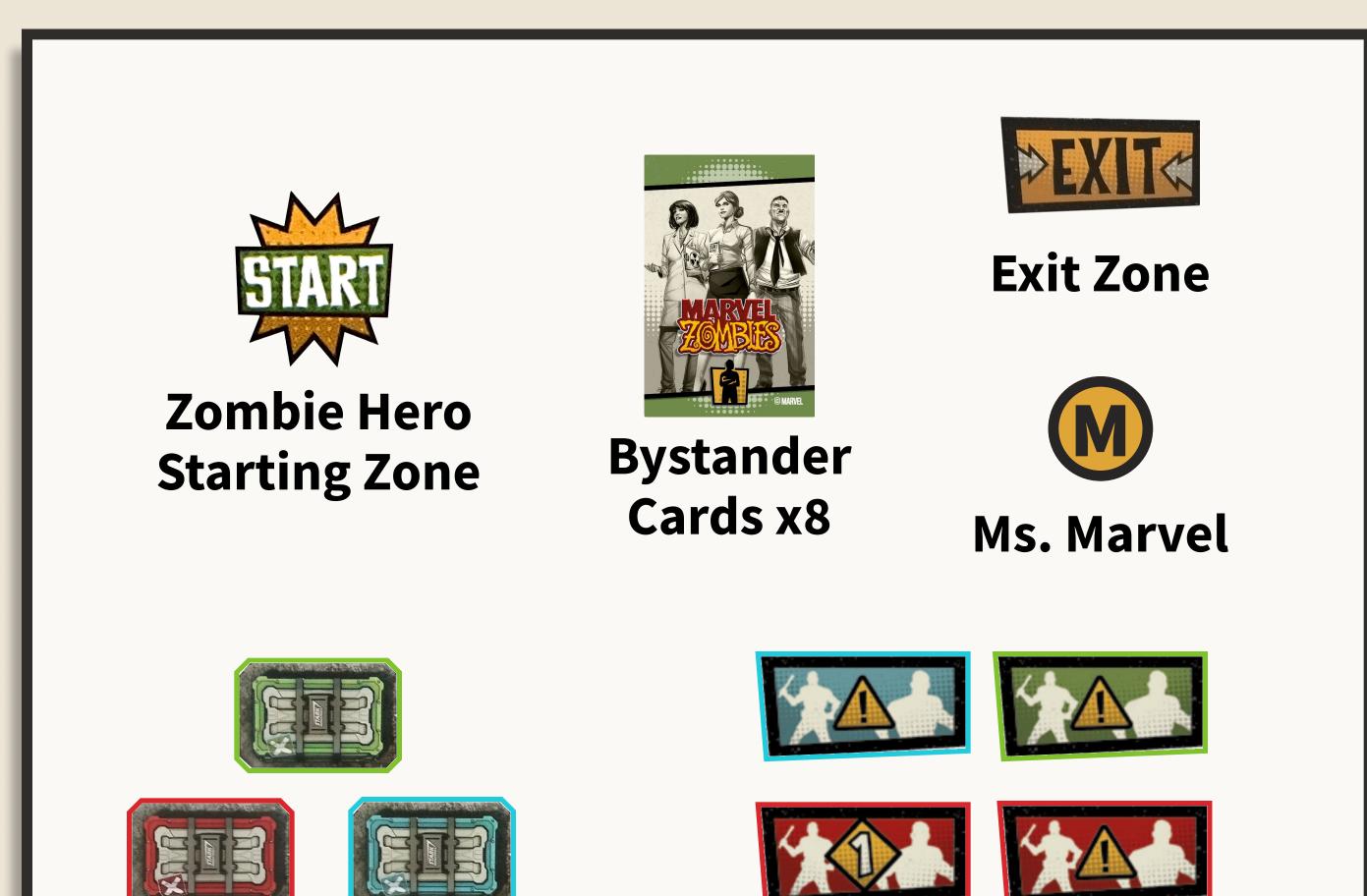
Tiles needed: 23V, 24V, 25V, 26V, 27V, 28V

#### **OBJECTIVES**

Accomplish these objectives in any order:

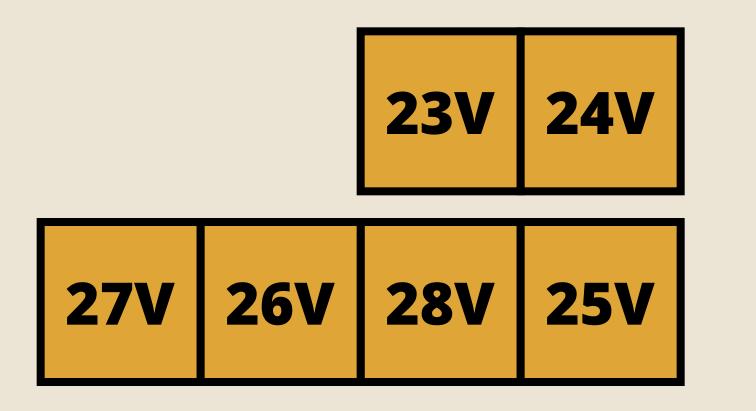
- Devour Nick Fury.
- Eliminate Ms. Marvel.
- Leave through the exit zone. Any hero may exit this zone at the end of the hero phase if there are no enemies in it.

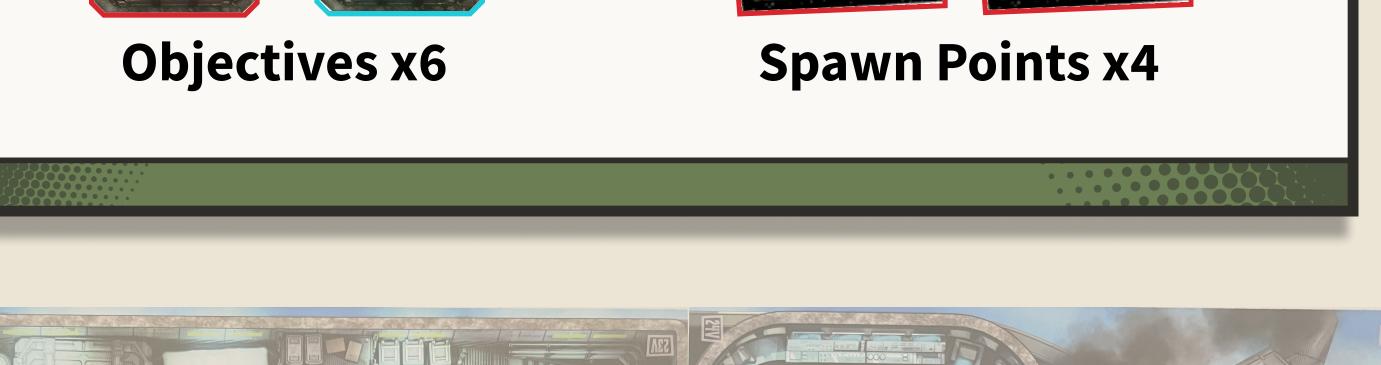
with another zombie hero. If that skill triggers another skill, perform that skill at the new location and swap locations again.



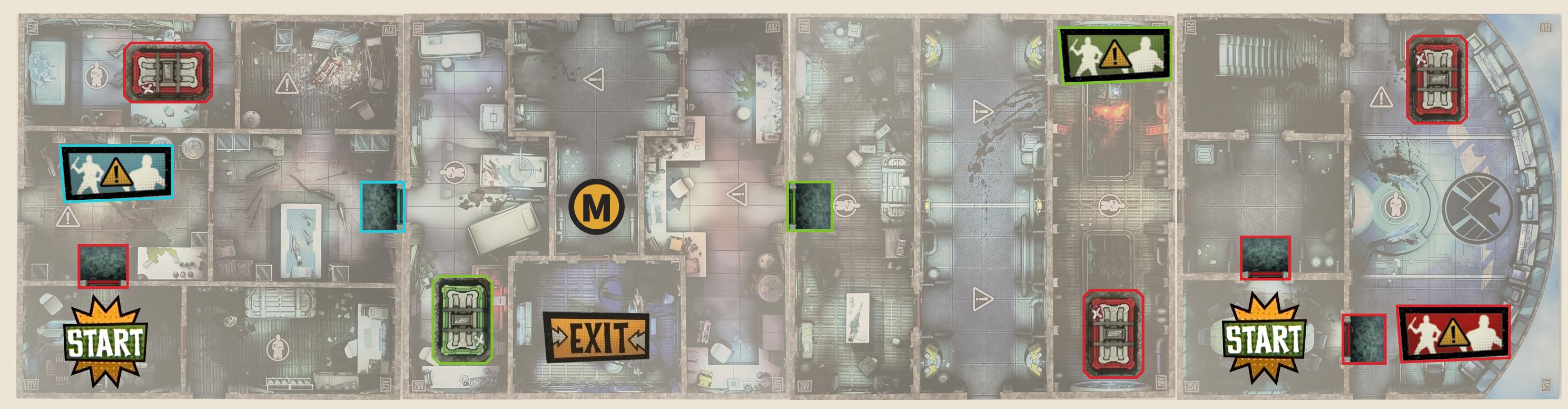
### **SPECIAL SETUP**

- **Carol "Avenger" Danvers.** Captain Marvel must be played with this mission.
- Not a team! Place 2 zombie heroes on each starting zone.
- Scan with his one good eye. Shuffle and place Nick Fury among the bystander cards on the board.
- Scared but excited! Place Ms. Marvel on Tile 26V.











Made with Marvel Zombies Mission & Map Editor in Figma, available at ZombicideFans.com

