Equipment Deck. Print this sheet **twice.**

CROSSBOW

0-1 | 1 | 3+ | 2

HANDCANNON

0-1 | 3 | 3+ | 1

Reload.

SUB-MG

0-1 | 3 | 5+ | 1

S.B.F.
SURVIVOR'S BEST FRIEND

0 | 1 | 4+ | 1

Tough.

WINCHESTER

1-2 | 2 | 4+ | 1

ZOMB' KNUCKLES

0 | 1 | 4+ | 1

Add +1 die to another equipped Melee weapon.

Equipment Deck. Print this sheet **once.**

ENERGY DRINK
50% CREATIVE, 50% CAFFEINE,
50% TAURINE, 100% GUILLOTINE!

Discard: Gain +1 Action.
May be used in the Backpack.

ZOMBICIDE

ENERGY DRINK
50% CREATIVE, 50% CAFFEINE,
50% TAURINE, 100% GUILLOTINE!

Discard: Gain +1 Action.
May be used in the Backpack.

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Discard: Gain +1 Action.
May be used in the Backpack.

ZOMBICIDE

Equipment & Epic Weapon Deck. Print this sheet **once.**

FLAMING NAILBAT

| 0 | 3 | 3+ | 2 |

THE HOLY PAN

| 0 | 3 | 6+ | 1 |

Add +3 die to another equipped Melee weapon.

THE ZOMBICIDER

| 0-1 | 1 | 3+ | 1 |

Full Auto.

UBER SHIELD

If equiped gain the Shove and the Tough Skill. Discard this card upon being dealt any amount of Wounds by Zombies: the Wounds are cancelled

ZOMB' KNUCKLES

| 0 | 1 | 4+ | 1 |

Add +1 die to another equipped Melee weapon.

ZOMB' KNUCKLES

| 0 | 1 | 4+ | 1 |

Add +1 die to another equipped Melee weapon.