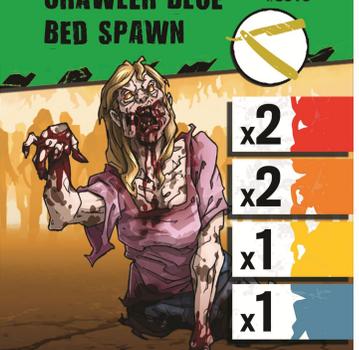
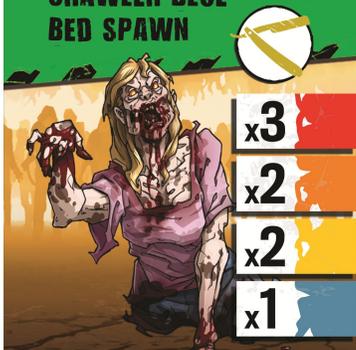
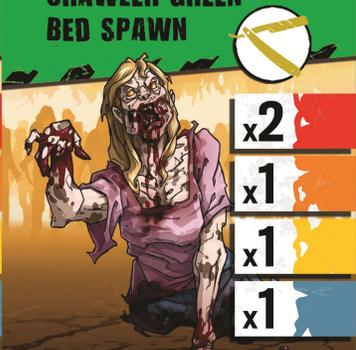
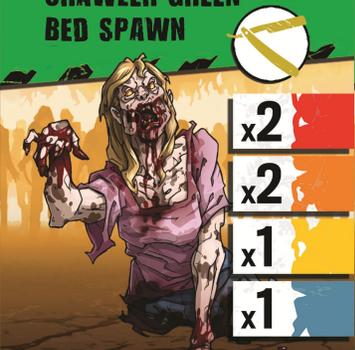


<p><b>WALKER</b> #S001 <b>SEWER SPAWN!</b></p>  <table border="1"> <tr><td>x4</td></tr> <tr><td>x3</td></tr> <tr><td>x2</td></tr> <tr><td>x1</td></tr> </table> <p>Spawn on each Manhole that shares a tile with at least 1 Survivor.</p>	x4	x3	x2	x1	<p><b>WALKER</b> #S002 <b>SEWER SPAWN!</b></p>  <table border="1"> <tr><td>x4</td></tr> <tr><td>x3</td></tr> <tr><td>x2</td></tr> <tr><td>x1</td></tr> </table> <p>Spawn on each Manhole that shares a tile with at least 1 Survivor.</p>	x4	x3	x2	x1	<p><b>FATTY</b> #S003 <b>SEWER SPAWN!</b></p>  <table border="1"> <tr><td>x2</td></tr> <tr><td>x2</td></tr> <tr><td>x1</td></tr> <tr><td>x1</td></tr> </table> <p>Spawn on each Manhole that shares a tile with at least 1 Survivor.</p>	x2	x2	x1	x1	<p><b>BRUTE</b> #S003 <b>SEWER SPAWN!</b></p>  <table border="1"> <tr><td>x2</td></tr> <tr><td>x2</td></tr> <tr><td>x1</td></tr> <tr><td>x1</td></tr> </table> <p>Spawn on each Manhole that shares a tile with at least 1 Survivor.</p>	x2	x2	x1	x1
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<p><b>RUNNER</b> #S004 <b>SEWER SPAWN!</b></p>  <table border="1"> <tr><td>x2</td></tr> <tr><td>x2</td></tr> <tr><td>x1</td></tr> <tr><td>x1</td></tr> </table> <p>Spawn on each Manhole that shares a tile with at least 1 Survivor.</p>	x2	x2	x1	x1	<p><b>SKINNER WALKER</b> #S005 <b>SEWER SPAWN!</b></p>  <table border="1"> <tr><td>x4</td></tr> <tr><td>x3</td></tr> <tr><td>x2</td></tr> <tr><td>x1</td></tr> </table> <p>Spawn on each Manhole that shares a tile with at least 1 Survivor.</p>	x4	x3	x2	x1	<p><b>SKINNER WALKER</b> #S006 <b>SEWER SPAWN!</b></p>  <table border="1"> <tr><td>x4</td></tr> <tr><td>x3</td></tr> <tr><td>x2</td></tr> <tr><td>x1</td></tr> </table> <p>Spawn on each Manhole that shares a tile with at least 1 Survivor.</p>	x4	x3	x2	x1	<p><b>SKINNER FATTY</b> #S007 <b>SEWER SPAWN!</b></p>  <table border="1"> <tr><td>x2</td></tr> <tr><td>x2</td></tr> <tr><td>x1</td></tr> <tr><td>x1</td></tr> </table> <p>Spawn on each Manhole that shares a tile with at least 1 Survivor.</p>	x2	x2	x1	x1
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<p><b>SKINNER BRUTE</b> #S007 <b>SEWER SPAWN!</b></p>  <p>x2 x2 x1 x1</p>	<p><b>SKINNER RUNNER</b> #S008 <b>SEWER SPAWN!</b></p>  <p>x2 x2 x1 x1</p>	<p><b>CRAWLER BLUE</b> #S009 <b>BED SPAWN</b></p>  <p>x2 x1 x1 x1</p>	<p><b>CRAWLER BLUE</b> #S010 <b>BED SPAWN</b></p>  <p>x2 x2 x1 x1</p>				
<p>Spawn on each Manhole that shares a tile with at least 1 Survivor.</p>		<p>Spawn on each Manhole that shares a tile with at least 1 Survivor.</p>		<p>Spawn on each Blue Bed that shares a tile with at least 1 Survivor.</p>		<p>Spawn on each Blue Bed that shares a tile with at least 1 Survivor.</p>	
<p><b>CRAWLER BLUE</b> #S011 <b>BED SPAWN</b></p>  <p>x3 x2 x2 x1</p>	<p><b>CRAWLER GREEN</b> #S012 <b>BED SPAWN</b></p>  <p>x2 x1 x1 x1</p>	<p><b>CRAWLER GREEN</b> #S013 <b>BED SPAWN</b></p>  <p>x2 x2 x1 x1</p>	<p><b>CRAWLER GREEN</b> #S014 <b>BED SPAWN</b></p>  <p>x3 x2 x2 x1</p>				
<p>Spawn on each Blue Bed that shares a tile with at least 1 Survivor.</p>		<p>Spawn on each Green Bed that shares a tile with at least 1 Survivor.</p>		<p>Spawn on each Green Bed that shares a tile with at least 1 Survivor.</p>		<p>Spawn on each Green Bed that shares a tile with at least 1 Survivor.</p>	